

Test Environments for Artificial Co-driver in Dreams4Cars

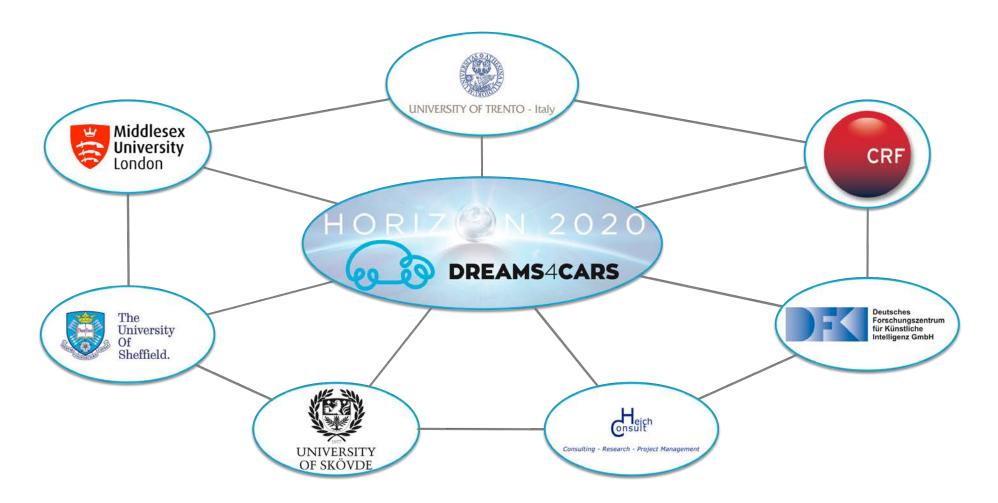
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The consortium

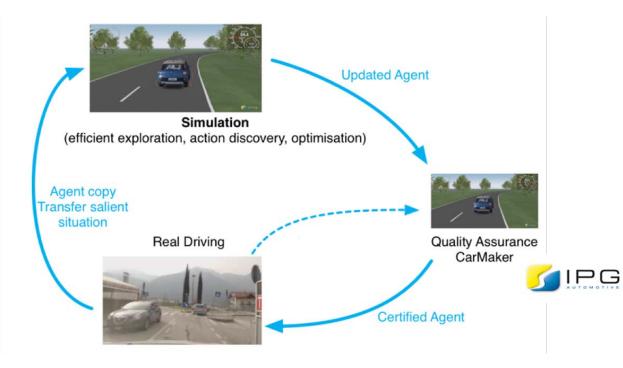






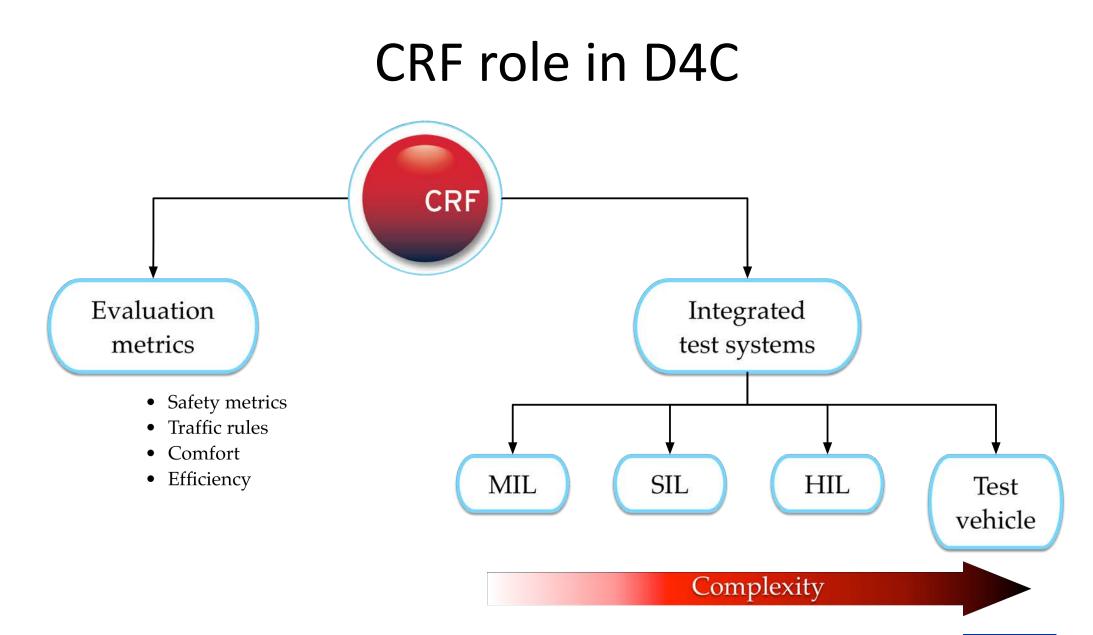
Project purpose

- Develop a dream-like mechanism where robots interact to develop and improve their Perception-Action system with particular focus on critical scenarios.
- The trained PA system will then be transferred back to the "live" system, improving robot sensorimotor control in situations that have been dreamt.





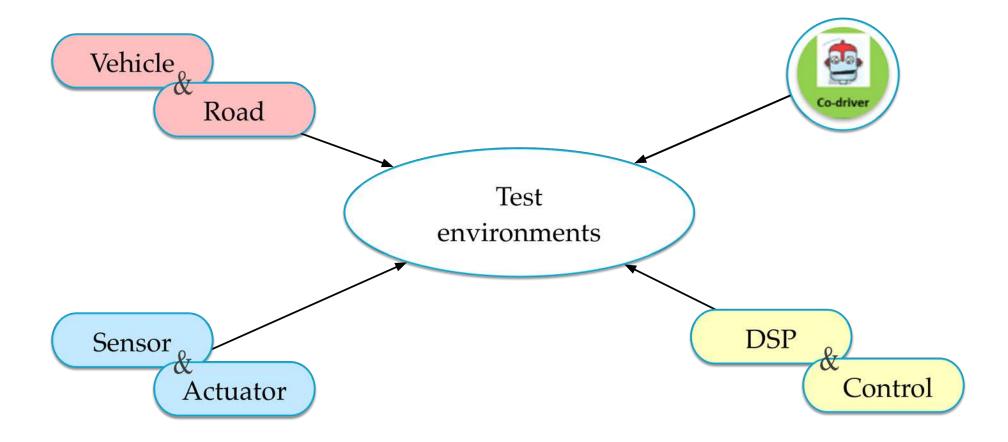








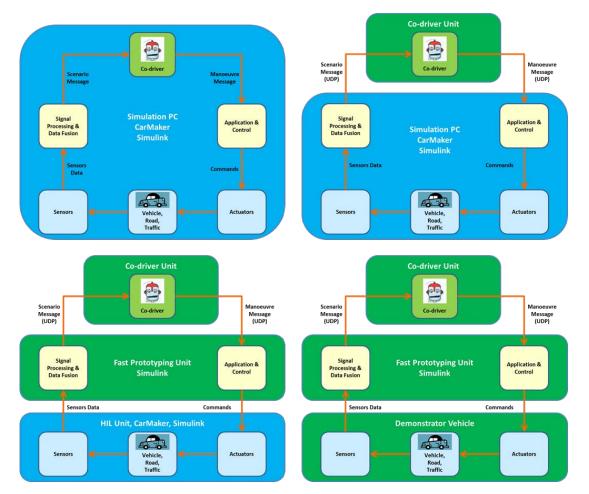
Test environment – ingredients







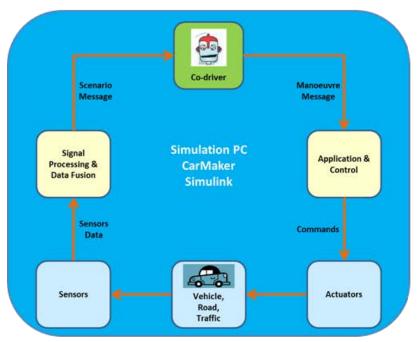
Test environments







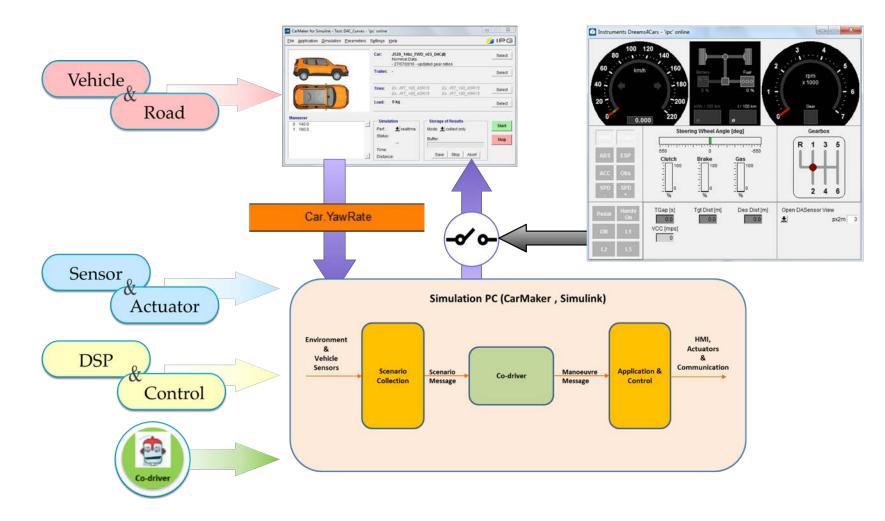
Test environments MIL







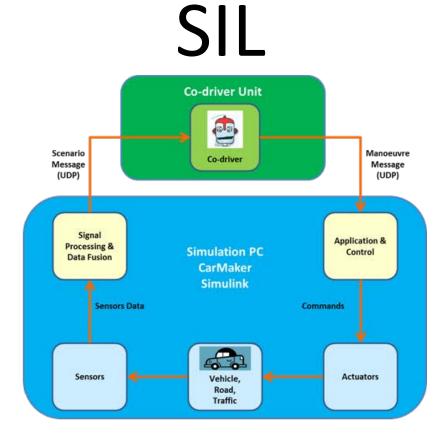
MIL







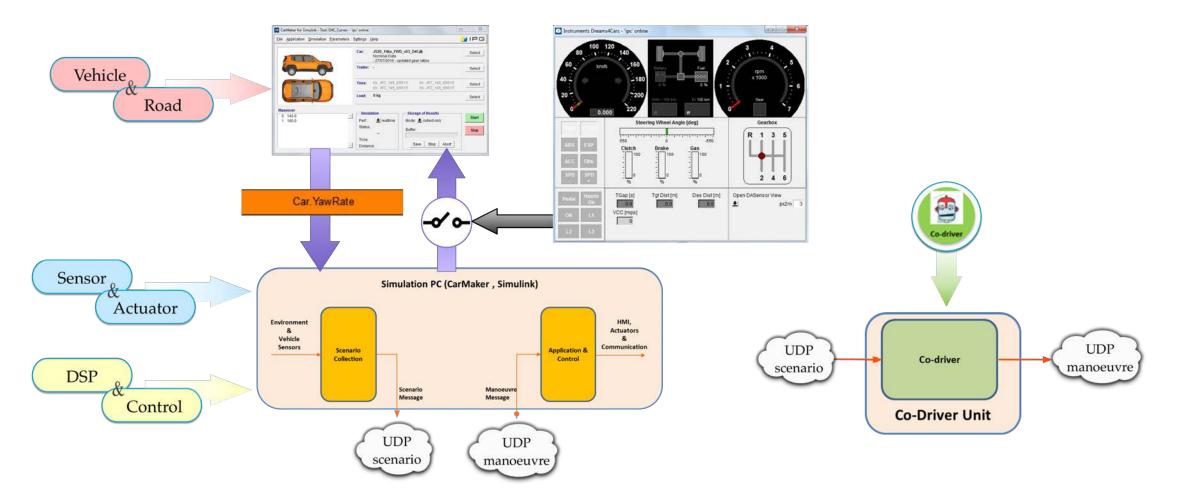
Test environments







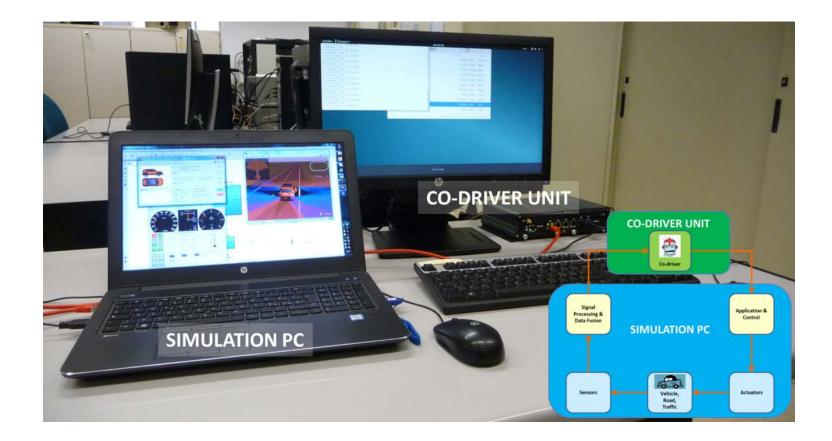
SIL







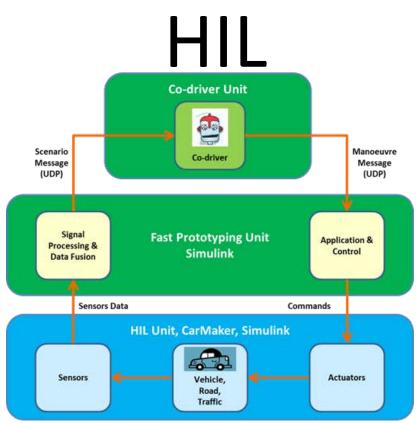
SIL







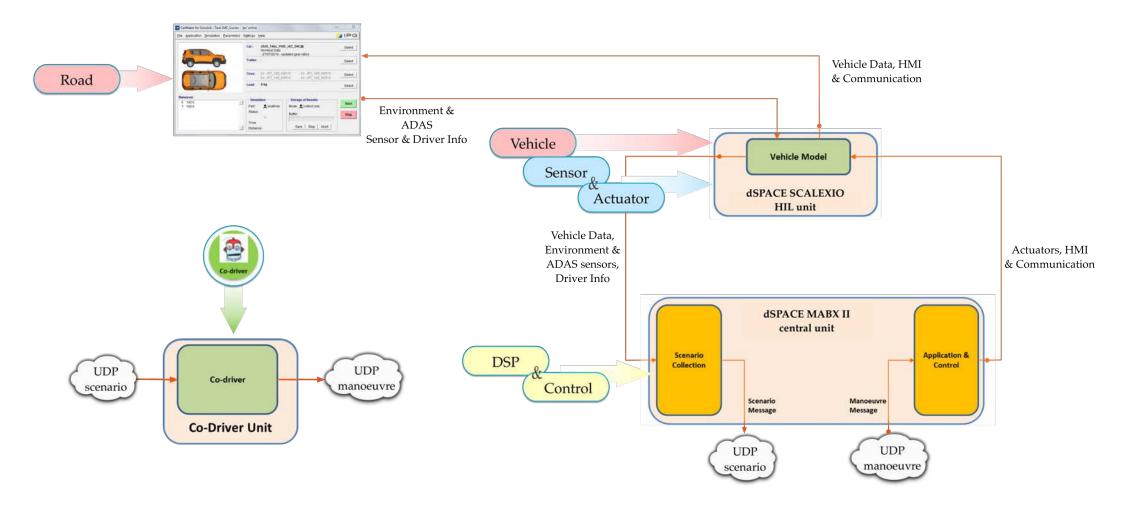
Test environments







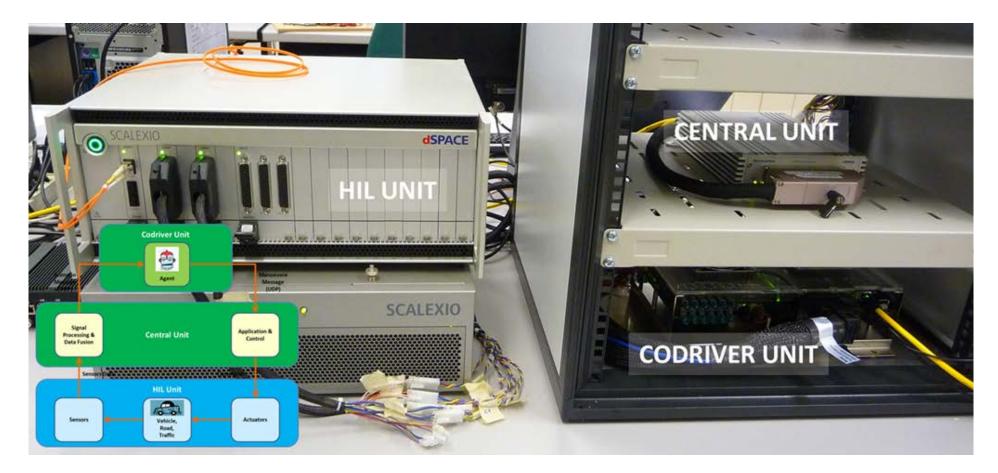
HIL







HIL

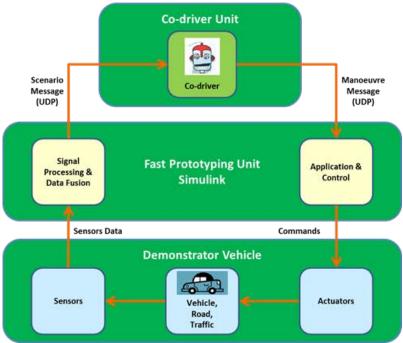






14

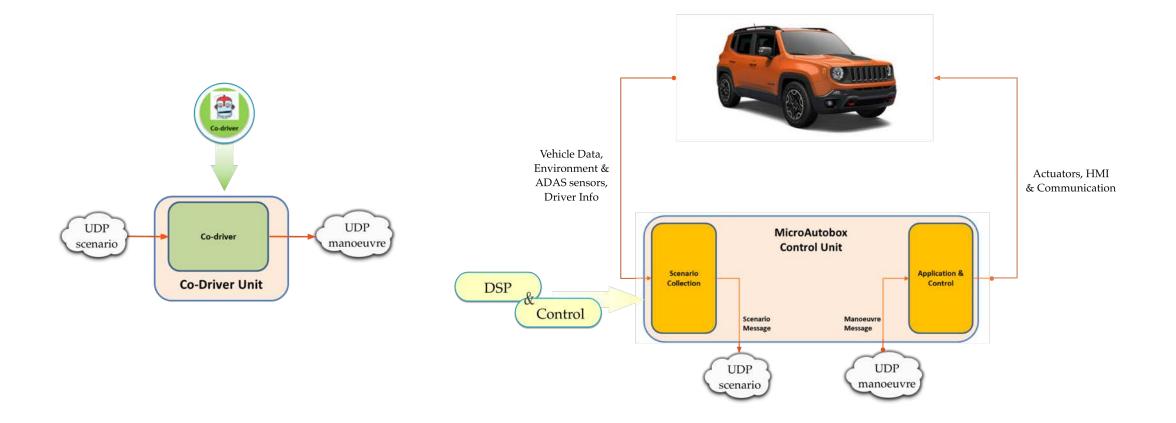
Test environments Test Vehicle







Test Vehicle







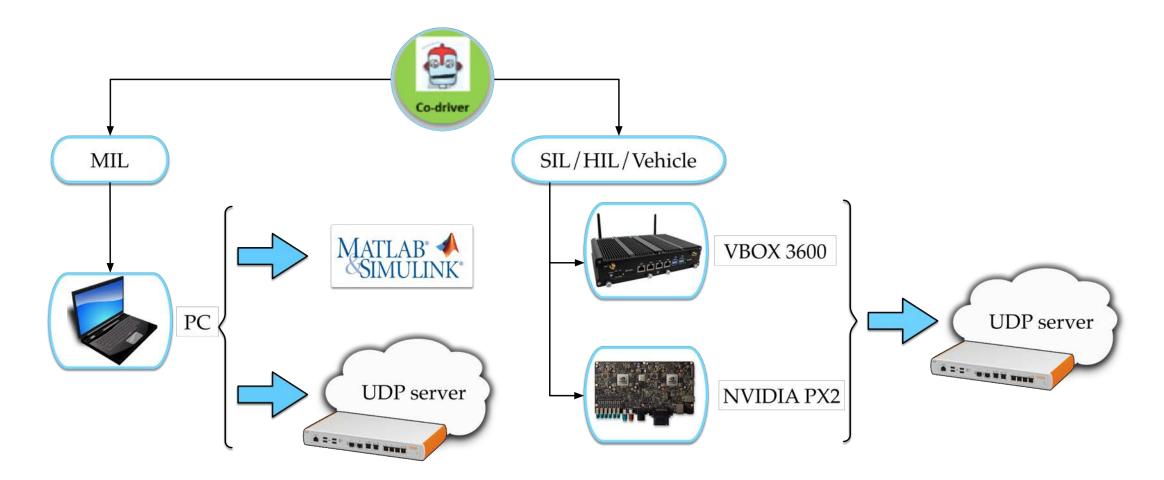
Test Vehicle







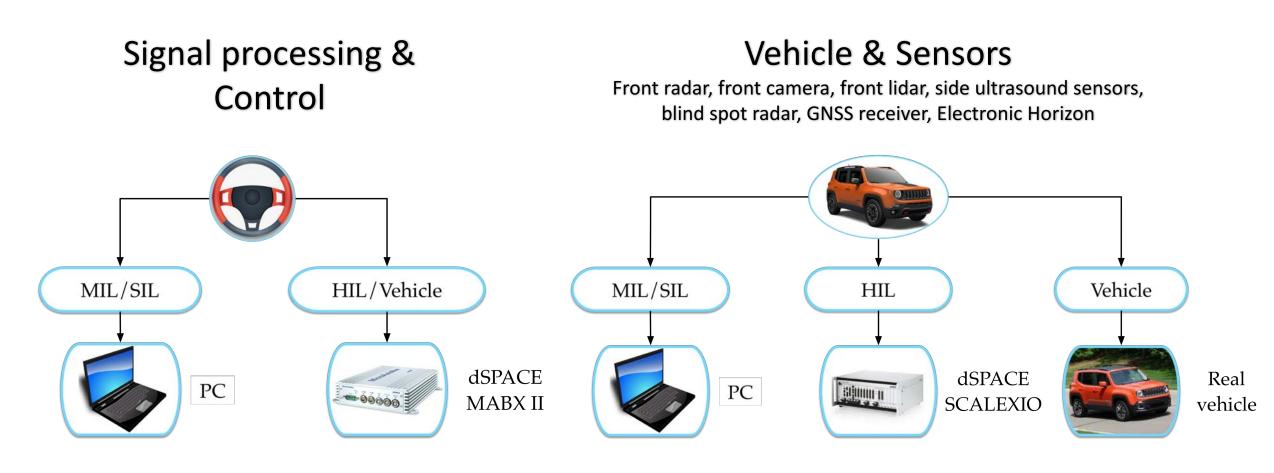
Hardware setup – Co-driver







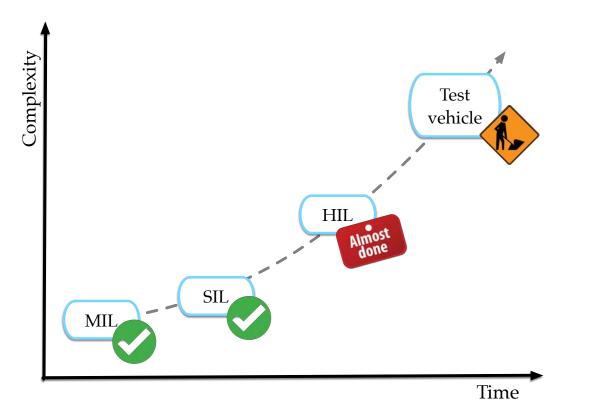
Hardware setup – Sensor & Vehicle







Current status & further work



- Introduce more complex scenarios
- Evaluate metrics
- Simulations fidelity tests
 - Speed adaptation
 - \circ Car following
 - o Lane following
 - o Overtaking





Conclusions

- Increasing testing complexity:
 - Efficient software development
 - Rapid debugging
 - Reduced number of tests in real vehicle
- Excellent portability of code among the different environments:
 - ✓ Same **Co-driver** *software* executed all the way from **MIL** to **Test Vehicle**
 - ✓ Same **Co-driver** *unit* implemented all the way from **SIL** to **Test Vehicle**
 - The Signal processing & Control are kept the same in HIL and Test Vehicle







Thank you for your attention!





Questions?



